

2023 California District 47 All-Star Tournament

- 1. Dress Code (see attached)
- 2. All-Star binder
 - a. Each team must turn their binder in to the score table 1 hour before game time.
 - b. Tournament Director (TD) will hold the team binders and return to the manager after the game.
 - c. Sign the affidavit after each game (verify innings pitched or sign pitch count log & Eligibility Sheet)
 - d. Manager / coach / team parent must return the team binder to their league once team is eliminated.
- 3. Tournament Instructions / Logistics
 - Tournament Director Arrive 1:15 or more before first game time.
 - A score keeper and announcer (minimum 2 adults) to run each game, 3 would be optimal.
 - Managers/Players Arrive no later than 1 hour before game time.
 - 1-hour before game time coin flip with managers and TD to determine home team (coin flip before every game) – Team that travels the furthest calls. Home team will occupy the 3rd base dugout. If one team doesn't have a representative 35 minutes before game time, conduct the coin flip anyway.
 - Managers Receive lineup cards from tournament site/host. They must use the lineup card provided.
 - Return ALL lineup cards to scorekeeper 30 minutes before game time.
 - Scorekeeper collects line up cards and completes scorebook with roster information.
 - 35 minutes before game time: visiting team takes infield.
 - 25 minutes before game time: home team takes infield.
 - Infield time is a courtesy. It may be curtailed or eliminated to make sure the game starts on time.
 - 15 minutes before game time announce teams/players/manager/coaches/umpires.
 - Followed by: Little League Pledge; Little League Parent Pledge & National Anthem Announce –
 "Manager's meeting at home plate".
 - Start games on time!
 - 8 pitches or 1 minute MAX between innings.

- At the conclusion of the game, each team lines up on their respective infield fair/foul lines.
- Pins handed out to the losing team if it is an elimination game.
- Lastly, publicly announce the time of the team(s) next game & location.
- Tournament Host: Text scores from game site (at conclusion of game.) Tournament directors will be included in a group text so everyone can see scores as they are reported.

Example: MAJOR BB PARADISE 3 GRIDLEY 2

4. Misc. Items

- Cell Phone Regulations Apps (only in the dugout), external communication is not allowed.
- Umpire removed bats & helmets are kept by the TD until team is eliminated. Such equipment may be returned to the player but must not to be seen again or player will be removed from the tournament.
- 3 adults; 1 must remain in the dugout with the players at all times. Dugout coach is responsible for the conduct of players in the dugout and is subject to ejection for not fulfilling this responsibility.
- If less than 3 adults, a player with a helmet <u>MUST</u> coach a base. 1 adult must remain in the dugout with the players at all times.
- No on deck circle for minors or majors. <u>All</u>: No unnecessary bats in hands in the dugout.
- Player must have a catchers helmet with throat guard when coach is hitting (pregame warm up.)
- Stickers on helmets (need hardcopy of manufacturer letter.)
- Protests: Acting Manager protests to the Umpire-in-Chief then Tournament Director who can call the
 Protest Line. DA should be notified of such protest. Protest may then be escalated by (only) District staff to
 Western Region if necessary. No protests for umpire judgement are allowed.
- Ejections/disciplinary action will carry over to the next played game, up to and including next season Rule 4.07 (Leave site immediately and no attendance at physical site for next game.)
- Concussion If suspected, no return to practice or play for the rest of the day (California Law) Must have adoctor's note to return to play.
- Regulation Tie Game Protocol Last up on 2nd base starting with 2nd extra inning.
- Tournament Conduct Manager's Responsibility
 - Managers are responsible for their conduct and their fans.
 - No coaches/scorebook/communication in the stands. Score book/gamechanger should be in the dugout.
 - No artificial noisemakers Umpire's discretion.
 - Dugout noise decreases once the pitcher toes the rubber (Sportsmanship!)
 - Win with Class & Lose with Class (Sportsmanship!)
- 5. No Pets, No Alcohol, No Tobacco, No Vaping, No Illegal Substances, No Exceptions.
- 6. Questions about TD Administration or Logistics Kathy Gonzalez, DA 514-4773 district47da@gmail.com
- 7. Rules Issues Rick Krepelka, ADA 321-6177 <u>d47rickk@gmail.com</u> and D47 Umpire Staff

Northern California

LITTLE LEAGUE, INTERMEDIATE, JUNIOR, AND SENIOR BASEBALL TOURNAMENT DRESS CODE

Following is the dress code in effect for all Northern California Division and Section Tournaments. Compliance for District-level tournaments is at the discretion of the District Administrator. **The tournament dress code must be included in tournament packets.**

- 1. Little League Docker-type pants, slacks or hemmed shorts are required for managers and coaches; no denim-type pants/shorts or camo pants/shorts will be allowed. Gusseted pockets on cargo-type shorts should lay flat. Shorts, including cargo-type shorts, MUST be no higher than 2 inches above the knees and no lower than the knees. The pants, slacks or shorts must be the same color for the manager and coaches. Collared shirts or team jersey/tee shirts are required and should be tucked in the pants. No tank tops are allowed.
- 2. Intermediate/Junior/Senior League Managers and coaches may wear full uniforms. If not in full uniform, the same dress code for Little League will apply here.
- 3. No open toe shoes or sandals will be allowed.
- 4. Team hats are required for the manager and coaches.

Any manager or coach who does not conform to the dress code will not be allowed on the playing field before or during the game.

The purpose of the dress code is to insure an acceptable uniform appearance of all participants and to promote a positive role model for the players and spectators at the tournament sites. The host District Administrator, or his/her designee (e.g. ADA or tournament director) at the tournament site, will use their discretion in determining what is appropriate within the guidelines of the dress code and their determination is final for their tournament site.

It is recommended that copies of the dress code be given to all tournament team managers and that a signed copy be returned to the tournament director.

Approved by vote of the Northern California District Administrators at the October 20, 2018 DA meeting.

D47 2023 Allstars

D47 Points of Emphasis and Significant Rule Adjustments

Tournament rules supersede regular season rules. Regular season rules apply except when superseded by tournament rules. No league or inter-league rules can be applied.

No Pool Players and 8 players

Pool players are not allowed.

A team cannot start or continue play with less than 9 players.

Continuous Batting Order

All levels. Free substitution on defense. Managers only need to report pitcher (BB, SB) and catcher (BB) changes to the umpire/scorekeeper.

Team Size

Minimum 12, maximum 14. Less than 12 requires approval by the District Administrator.

Managers and Coaches

Each team is allowed up to 3 adults in the dugout (regardless of roster size.) Important: one adult must remain in the dugout at all times.

Courtesy Runner/Special Pinch Runner

No Special Pinch Runner. Courtesy runner allowed for pitcher and catcher when there are 2 outs. The last offensive out is the courtesy runner.

No Mandatory Defensive Play

There is no longer a minimum defensive play requirement.

Warming Up Pitchers

Managers or coaches are <u>not</u> permitted to warm up a pitcher.

Communications from the stands

No communication should occur between players/coaches in the dugout and the stands. The team scorebook/Gamechanger should be kept in the dugout.

Guidelines for "water timeouts"

Safety is of primary importance in Little League. For District 47, during inordinately hot weather, we facilitate a player needing water while on defense. Ideally, players hydrate between innings. However, a player may request water from their manager if needed. This is most appropriate but not limited to the pitcher and catcher during excessively long defensive innings.

With permission from the umpire, a coach may bring water to a defensive player. As long as, in the umpire's judgement, the coach is not instructing (strategy, technique) and is only providing water and evaluating the ability of the player to continue play, this will not count as a visit to the mound. This must not be abused and should only be needed a few times during the game.

The game may be paused under the oversight of the umpire without penalty to address any heat-related issues.